

"SCARLET" 306TH BG

B-17F 1942+ S0 12



Recruit 5

Reassign

-

<u>Destroy</u>	<u>Status</u>	<u>Speed</u>	<u>AtA</u>	<u>AtG</u>
0-6	Okay	Slow	+2	-1
7-9	Shaken	Slow	+1	-3

Formation

8+

Range

6

Durability

1

Tonnage

6

B17-1

"SCARLET" 306TH BG

B-17F 1942+ S0 12



Average **5**

Reassign

-

<u>Destroy</u>	<u>Status</u>	<u>Speed</u>	<u>AtA</u>	<u>AtG</u>
0-7	Okay	Slow	+4	+0
8-10	Shaken	Slow	+3	-1

Target: Transportation AtG +1

Formation

6+

Range

6

Durability

1

Tonnage

6

B17-2

"SCARLET" 306TH BG

B-17F 1942+ S0 12



Veteran **6**

Reassign
10+

<u>Destroy</u>	<u>Status</u>	<u>Speed</u>	<u>AtA</u>	<u>AtG</u>
0-8	Okay	Fast	+5	+1
9-12	Shaken	Slow	+4	+0

Target: Transportation AtG +2

B17-3

Formation

4+

Range

6

Durability

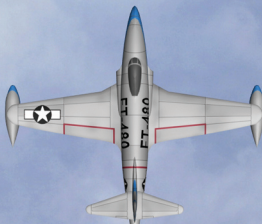
1

Tonnage

6

"SHOOTING STAR" 55TH FG

P-80 OCT 1944+ SO 18



Recruit **5**

Reassign
-

<u>Destroy</u>	<u>Status</u>	<u>Speed</u>	<u>AtA</u>	<u>AtG</u>
0-5	Okay	Fast	+5	-
6-9	Shaken	Slow	+3	-

Optional.

B17-4

Range

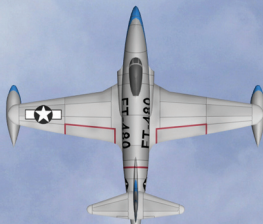
6



Durability

2



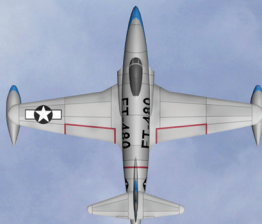
"SHOOTING STAR" 55TH FG**P-80 OCT 1944+ SO 18****Average 6****Reassign****-**

<u>Destroy</u>	<u>Status</u>	<u>Speed</u>	<u>AtA</u>	<u>AtG</u>
0-6	Okay	Fast	+6	-
7-10	Shaken	Slow	+4	-

Optional.**B17-5****Range****6****Durability****2**

"SHOOTING STAR" 55TH FG

P-80 OCT 1944+ SO 18



Veteran 7

Reassign
10+

<u>Destroy</u>	<u>Status</u>	<u>Speed</u>	<u>AtA</u>	<u>AtG</u>
0-7	Okay	Fast	+7	-
8-11	Shaken	Fast	+6	-

Optional.

B17-6

Range

6



Durability

2





AC10
SUPPLY & VP: 2

AIRCRAFT FACTORY

Amsterdam, Netherlands (Hex 12, Rng 2)



Bombers: 3

Dmg: 5/7/9/12 (AtG +1)

Incendiary: 7/9

Luftwaffe Response: +0

Flak: 6/9/10 (1 Roll)

Repair: 8+



B17-151

Me-262
(2 Months)

Research counters only
get delayed when targets
SW06, SW07, and SW08 are
Destroyed.

Each month, add 2 Me-262
counters to the Bandit
cup (if not already in
the cup).
-1 from all Recon
die rolls.

V-3 Cannon
(2 Months)

Remove Research counter
if targets SW04 and SW05
are Destroyed.

Each month, roll 1d10.
If the roll 5+, Destroy
4 (Bomber or Fighter)
from a random Group.

Ho-229

(3 Months)

Remove Research counter
if targets SW01, SW02, &
SW03 are Destroyed.

Each month, roll 1d10.
If the roll 7+, Destroy
4 Bombers from the two
strongest Bomber Groups.

Type XXI U-Boat
(3 Months)

Remove Research counter
if targets SW09, SW10, &
SW11 are Destroyed.

Each month, add 1 Type
XXI U-Boat counter (if
not all counters are
placed).