



## Vikings, Become the Legend

The **Jarl Expansion** includes the **Blue Oslo Clan**. It requires the Vikings Core Set to play, increases the number of possible players by 1, and may be combined with any other Expansion Set for a recommended 1 to 5 players. End Game remains the same.

The Jarls emerged throughout the Viking Age. These were strong Viking leaders who attempted to influence the Clans and occasionally attempted to unite the Vikings. Their leadership influenced the Norse peoples from the Viking Era to this day.

### Set-Up

1. To use the Jarl, replace one Warrior Token from your Clan initial Set-Up with the Jarl Token.
2. When present at a Settlement, the Jarl will automatically prevent any "Rebellion" and has a battle Value of 2 Warriors.
3. If any part of the Jarl Warrior Value must be removed, then your Jarl is lost in battle. The Clan must honor this loss by burning (removing) a Ship for the Jarl's funeral by the end of your turn. When the ship is removed, gain 5 Silver on the Silver Tracker and place the Clan's Jarl Token at your Home Port or one of your Clan owned Settlements.

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