

Field Commander **NAPOLEON** PLAYER HELP SHEET

Fog of War



Roll	Battle Turns	Event
1	2	If Napoleon is not present, select 1 Insight.
2	3	You gain 2 Supply points.
3	4	You gain 1 Scout.
4	3	Pay 2 Supply points to add any 1 French Recruit to 1 French occupied Area.
5	2	You may move Napoleon to this Battle from another Area.
6	4	You may move 1 Mobile French Force to this Battle.
7	5	Transfer 2 of the Enemy's Supply points to you.
8	3	Transfer 2 of your Supply points to the Enemy.
9	3	Inflict 1 Hit on your Forces in 1 random French occupied City.
10	5	Add 1 Enemy Reinforcement to the Battle.
11-12	2	Add 1 Enemy Garrison to the Battle.
13-14	4	Enemy gains +1 Battle Plan.

If 4-6 Supply points: +2 on roll, -2 Supply points
If 7+ Supply points: +4 on roll, -4 Supply points

Battle Turns



Formations



Battle Turn Sequence

Pre-Battle

- Roll for Fog of War
- Envelopment Check
- Determine Battle Plan Quantities
- Buy Additional French Battle Plans
- Select Insight counters
- Place French Forces
- Place Enemy Forces

Battle Turns

- Insight Activation
- Select and Place French Battle Plans
- Draw and Assign Enemy Battle Plans
- Resolve Enemy Battle Plans
- Resolve French Battle Plans
- Rout Check
- Advance Battle Turn counter



Additional French Battle Plans

Pay 2 Supply points: +1 Battle Plan
Pay 5 Supply points: +2 Battle Plans

Withdrawal

Roll	Post-Battle
1-2	Rejoin
3-5	Enemy Retreat
6-8	French Retreat
9-10	Encamp